

## Problem & Motivation

KKL observers lift a nonlinear system into a quasi-linear latent space via an injective map  $\mathcal{T}$ , where state estimation reduces to a stable linear filter inverted by a left inverse  $\mathcal{T}^*$ . Existing learning-based KKL methods assume autonomous dynamics and fail under exogenous inputs  $u(t)$ .

### Key Questions

- Q1. Is input conditioning necessary for KKL observers on controlled systems? Which is more effective augmenting the latent dynamics or adapting the maps?  
 Q2. Why are hypernetworks the right architectural mechanism for input conditioning?

## System & KKL Framework

Controlled nonlinear system:

$$\dot{x}(t) = f(x(t), u(t)), \quad y(t) = h(x(t))$$

A KKL observer lifts it into a stable latent system  $z = \mathcal{T}(x, t)$  evolving as:

$$\dot{z}(t) = Az(t) + Bh(x(t))$$

with  $A$  Hurwitz,  $(A, B)$  controllable, and  $\mathcal{T}$  satisfying the PDE:

$$\frac{\partial \mathcal{T}}{\partial x} f(x, u) + \frac{\partial \mathcal{T}}{\partial t} = A \mathcal{T}(x, t) + B h(x)$$

$\mathcal{T}$  must be time-varying to absorb  $u(t)$ . We learn  $\mathcal{T}$  and  $\mathcal{T}^*$  with neural networks.

## Geometric Picture

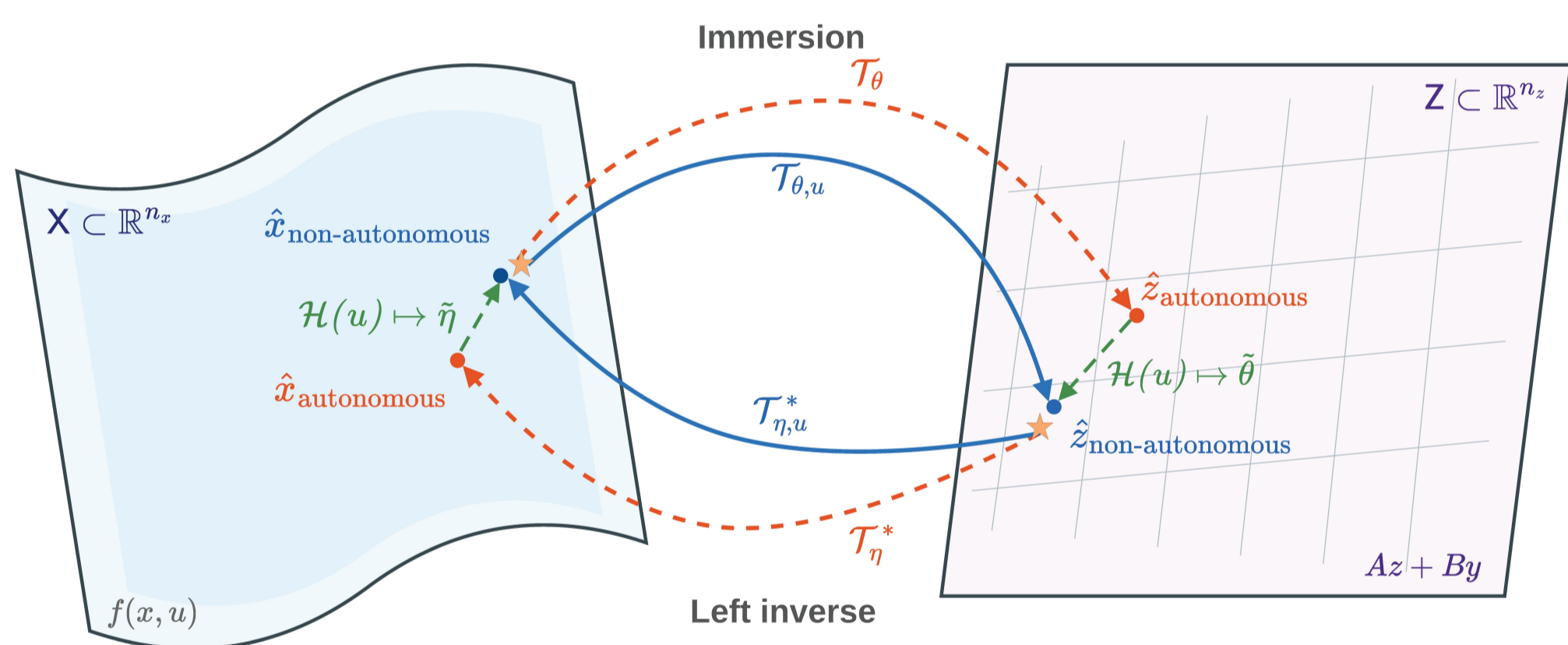


Figure 1. Autonomous (dashed) vs. non-autonomous (solid) transformations. Input  $u(t)$  shifts the latent image; time-varying maps  $\mathcal{T}, \mathcal{T}^*$  are required.

## Experimental Validation

Four benchmarks  $\times$  four input regimes {zero, constant, sinusoid, square}. Metric: SMAPE over 100 random initial conditions with Gaussian process & measurement noise ( $\sigma^2 = 0.01$ ).

Method	Duffing				Van der Pol			
	Zero	Const	Sin	Sqr	Zero	Const	Sin	Sqr
Autonomous	19.3	74.6	37.1	40.7	17.7	32.6	20.2	22.2
Curriculum	33.0	80.5	67.3	71.9	51.4	76.3	81.2	81.4
HyperKKL <sub>obs</sub>	<b>5.6↓</b>	<b>21.1↓</b>	<b>22.7↓</b>	<b>21.3↓</b>	<b>5.3↓</b>	<b>26.0↓</b>	<b>15.5↓</b>	<b>17.9↓</b>
HyperKKL <sub>dyn</sub>	8.2↓	57.3↓	29.7↓	30.7↓	<b>5.0↓</b>	32.7	18.8↓	20.8↓

Method	Rössler				FitzHugh–Nagumo			
	Zero	Const	Sin	Sqr	Zero	Const	Sin	Sqr
Autonomous	64.9	66.9	64.8	64.9	<b>9.8</b>	61.4	41.3	45.0
Curriculum	98	103.1	103.0	103.3	59.6	67.0	55.6	54.9
HyperKKL <sub>obs</sub>	64.4↓	68.0	66.5	68.8	9.9	<b>42.1↓</b>	<b>30.9↓</b>	<b>32.5↓</b>
HyperKKL <sub>dyn</sub>	<b>52.7↓</b>	<b>55.4↓</b>	<b>53.5↓</b>	<b>54.0↓</b>	17.0	54.6↓	40.8↓	44.5↓

### Key Findings

- ✓ Average 29% SMAPE reduction across non-zero input regimes,
- ✓ HyperKKL<sub>dyn</sub> dominates the chaotic Rössler (-17% over autonomous)

✗ The limitation is architectural, not data.

## HyperKKL Framework

We approximate  $\mathcal{T}(x, t)$  and  $\mathcal{T}^*(z, t)$  with neural networks whose weights are conditioned on the input history  $u[t-\omega, t]$ . Two complementary strategies:

### HyperKKL<sub>obs</sub>

Augmented Observer

- Static  $\mathcal{T}, \mathcal{T}^*$  (frozen after pretraining)
- Input correction injected into latent dynamics via  $\Phi_{-\omega}$
- GRU  $\rightarrow$  latent embedding  $\ell \rightarrow$  injection MLP
- $\sim 10K$  added parameters

### HyperKKL<sub>dyn</sub>

Dynamic Transformation Maps

- Time-varying  $\mathcal{T}(\cdot; \theta(t)), \mathcal{T}^*(\cdot; \eta(t))$
- Hypernetwork  $\mathcal{H}$  generates low-rank weight deltas from  $u[t-\omega, t]$
- No injection term ( $\Phi = 0$ )
- $\sim 45K$  added parameters

### Training architecture (Dynamical hyperkkl)

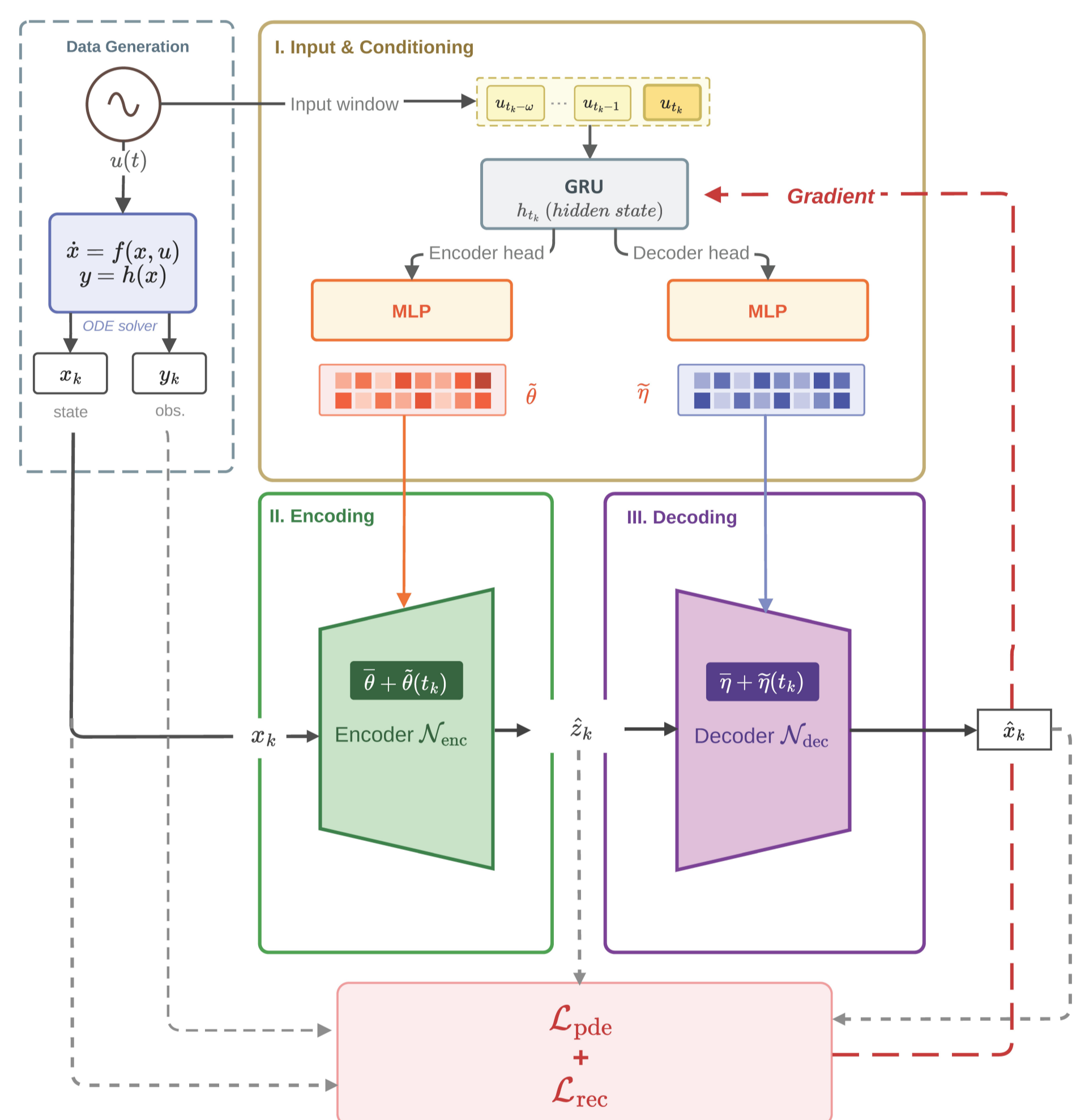
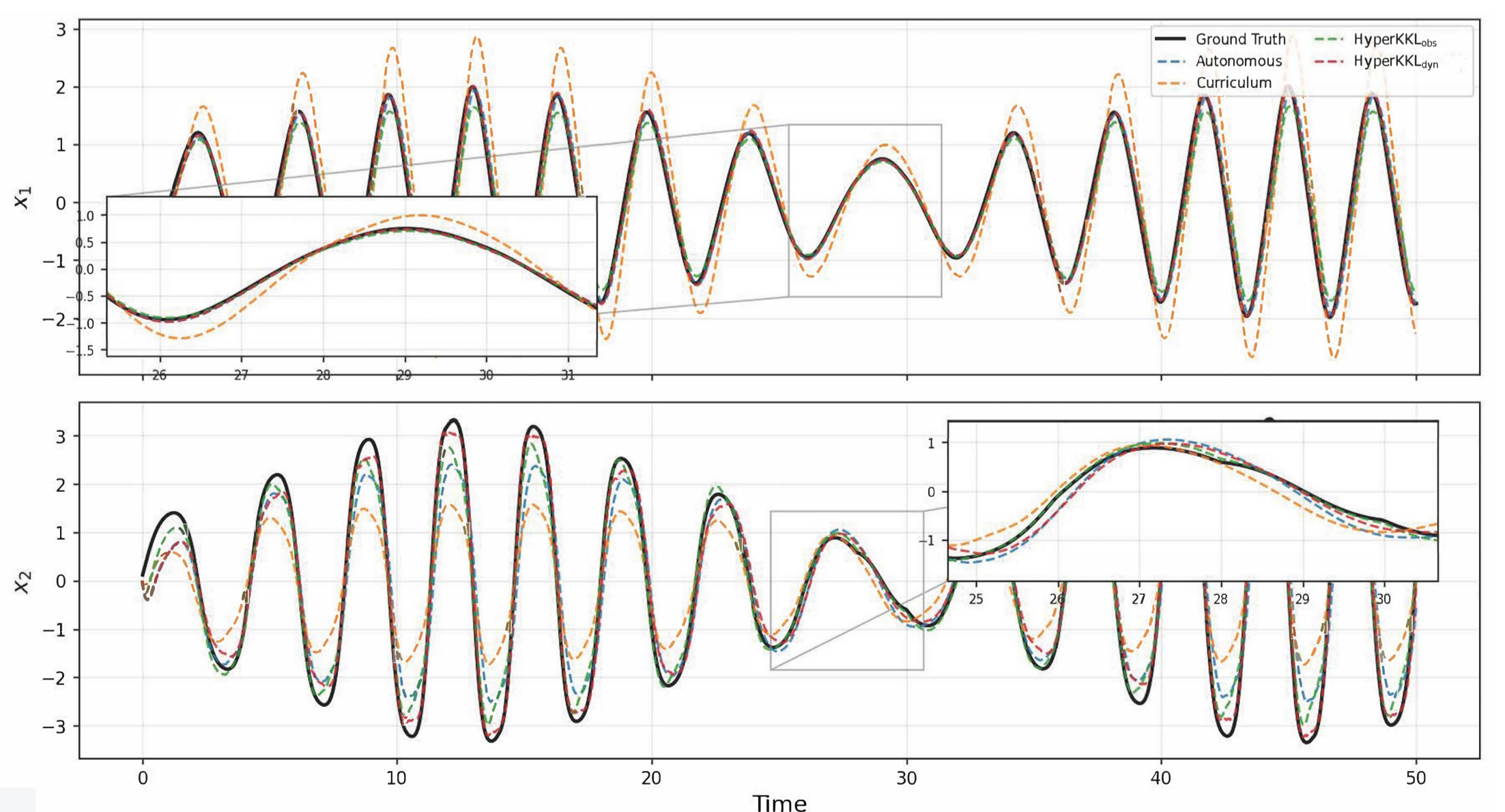


Figure 2. HyperKKL<sub>dyn</sub> training. A shared GRU encodes  $u[t-\omega, t]$  into a context  $h_t$ ; MLP heads predict weight perturbations  $\hat{\theta}(t), \hat{\eta}(t)$  added to frozen base weights  $\tilde{\theta}, \tilde{\eta}$ . Losses  $\mathcal{L}_{pde} + \mathcal{L}_{rec}$  propagate only through the hypernetwork.

## Qualitative Result: Duffing, Square Input



HyperKKL variants track the ground truth across abrupt input transitions; the autonomous baseline accumulates persistent phase drift.